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Dude, Where's That Ship?

Stealthy Radio Attacks Against AIS Broadcasts

Introduction

Automatic Identification System (AIS)

- Broadcast position and identification data of vessels
- Uses radio for decentralized data transmission
- Messages are **not** encrypted or authenticated

- Related work

DoS:

- Continues jamming & slot starvation*

Selective DoS:

- Frequency hopping* & Timing attacks*



Display unit of a class-A AIS station

*Balduzzi et al. "A Security Evaluation of AIS"

Motivation

Improving the security of AIS

- **Security of AIS can only be improved by identifying new vulnerabilities**
- **Purpose of AIS: Safety of people and the environment**
 - Prevent collisions with other vessels or objects
 - Monitoring of busy waterways
 - Support SAR operations



Objective

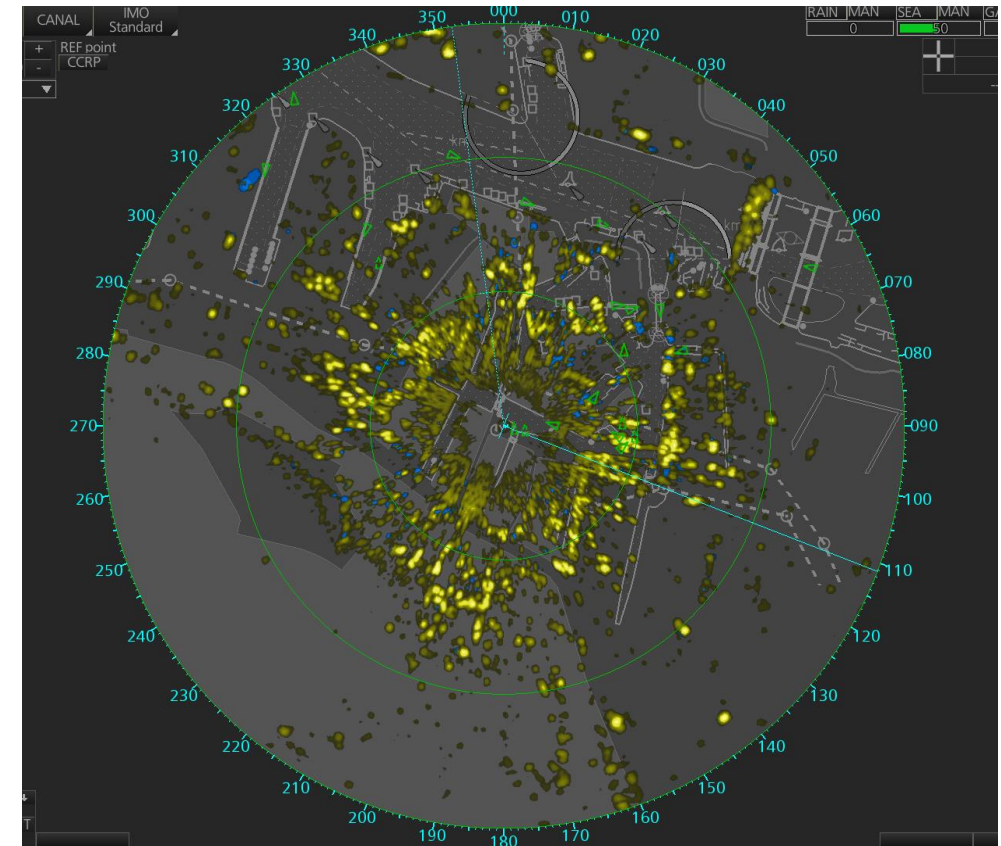
Finding a new attack vector

- *What?*

Let selected vessels disappear on the display of an AIS station.
This could lead to a collision between different vessels.

- *How?*

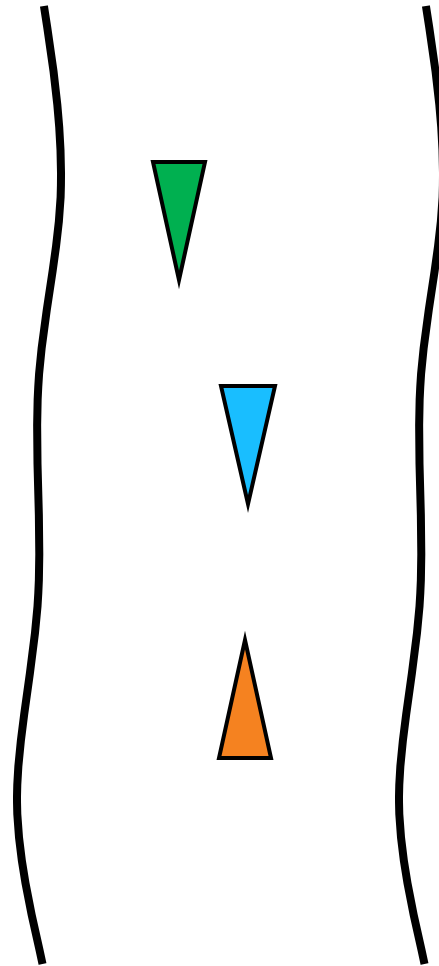
Perform a sophisticated jamming attack that **only** jams the messages of a selected vessels.
Exploiting the AIS channel access scheme.



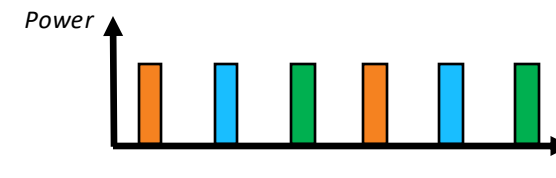
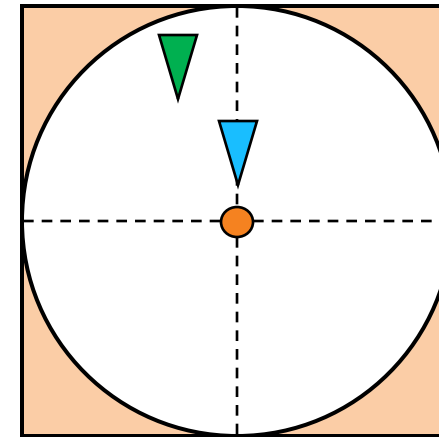
ECDIS unit: AIS & radar

Attacking AIS: Basic idea

Benign scenario



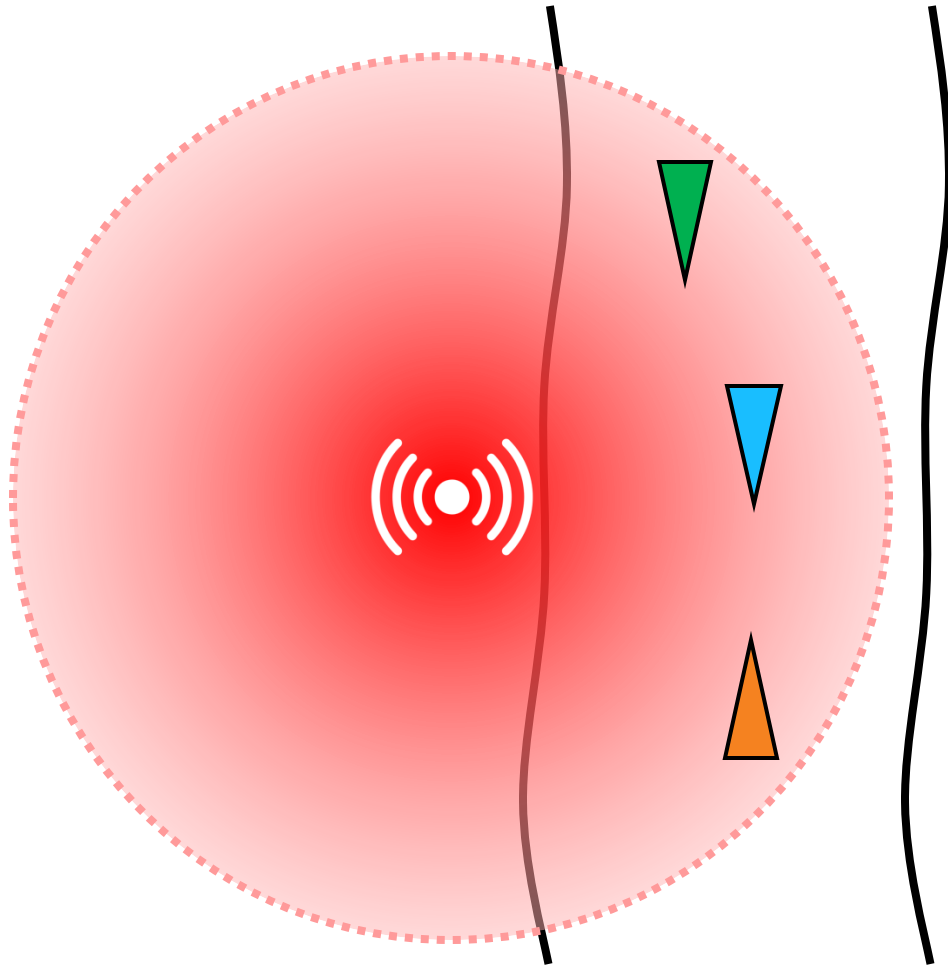
Victim vessel



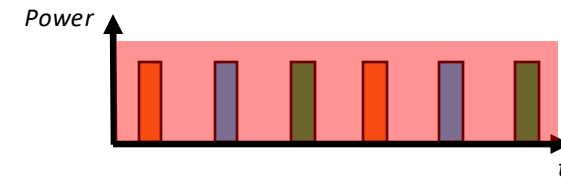
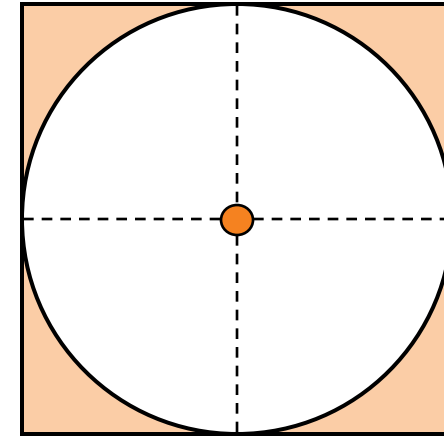
Simplified representation

Attacking AIS: Basic idea

Continuous jamming



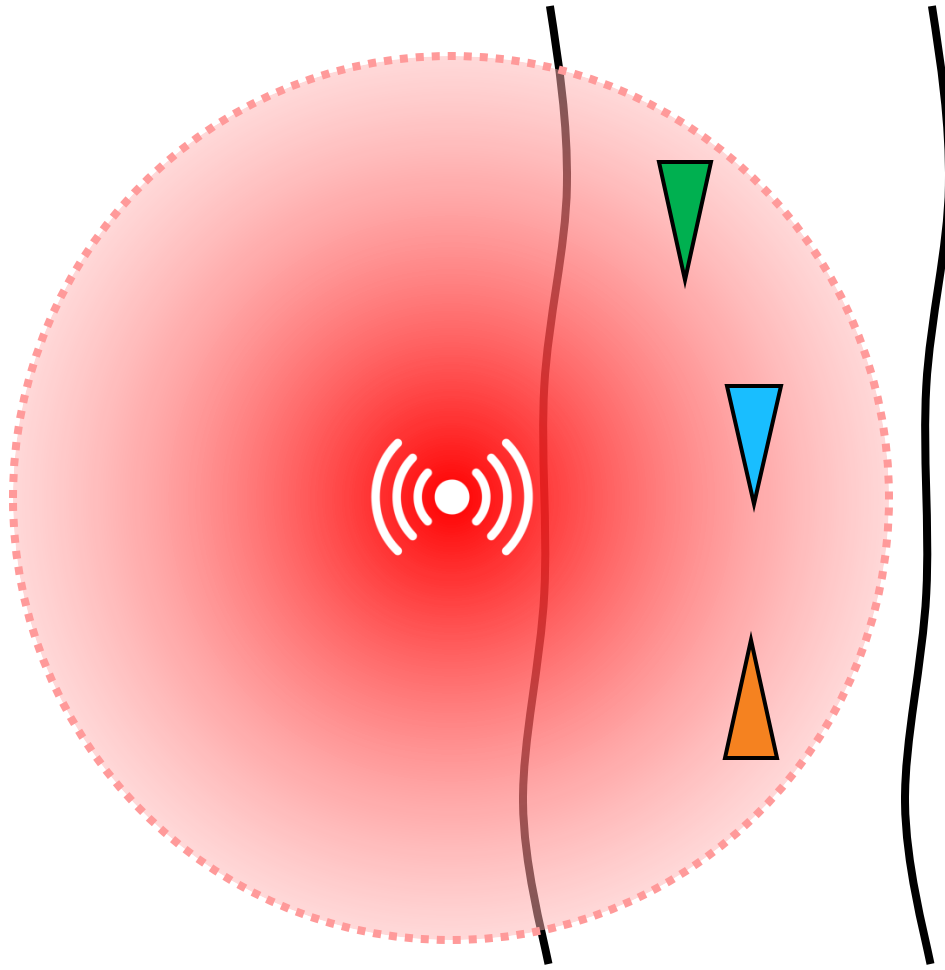
Victim vessel



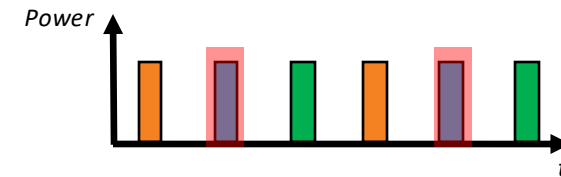
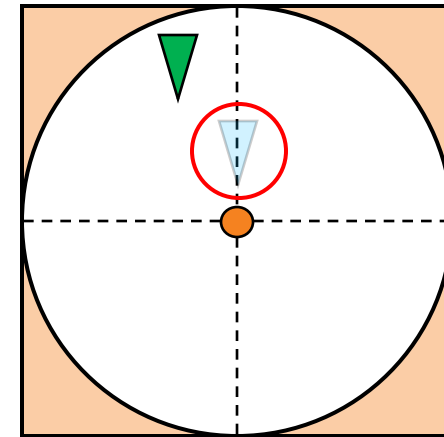
Simplified representation

Attacking AIS: Basic idea

Selective jamming



Victim vessel

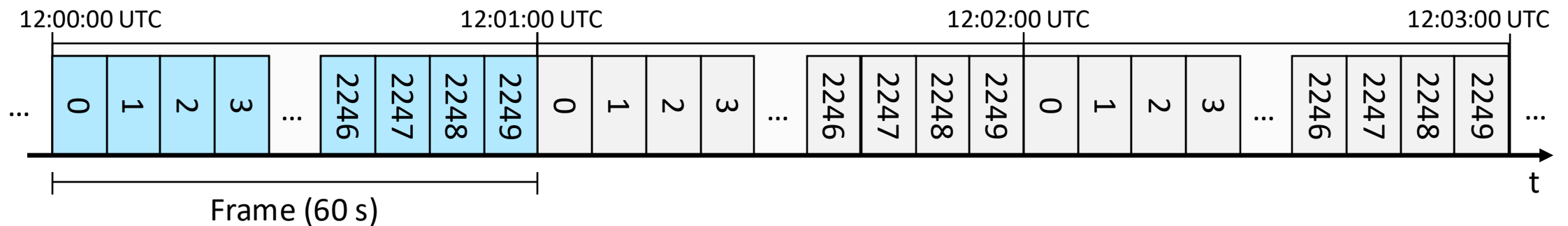


Simplified representation

AIS – Message scheduling algorithm

TDMA - Time Division Multiple Access

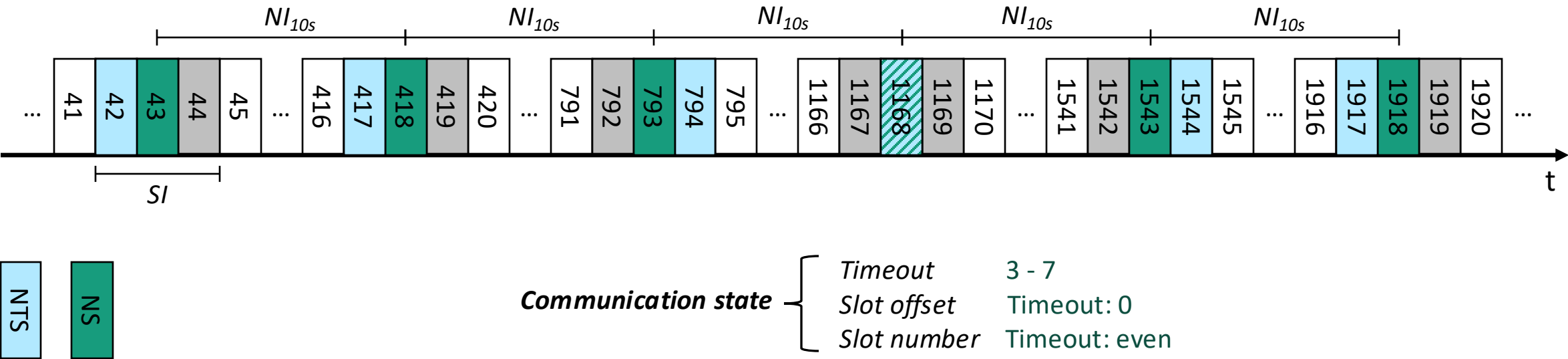
How could we jam individual messages?



Simplified representation

AIS – Message scheduling algorithm

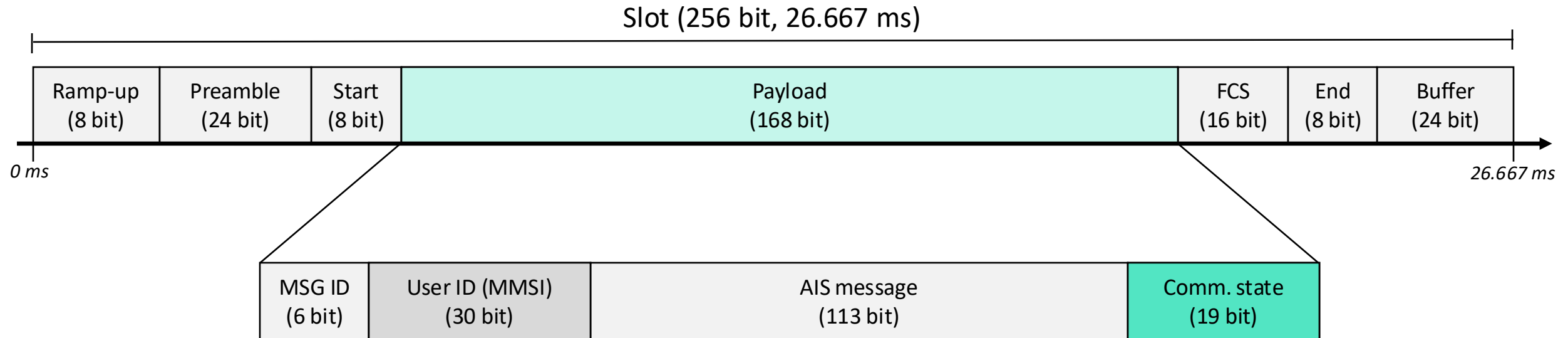
SOTDMA – Self Organizing Time Division Multiple Access



Simplified representation

AIS – Message scheduling algorithm

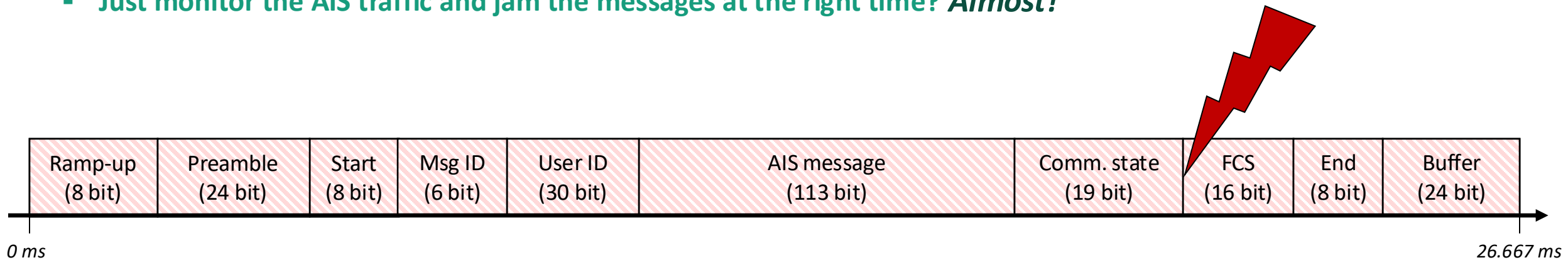
SOTDMA message structure



Selective jamming

Attack concept

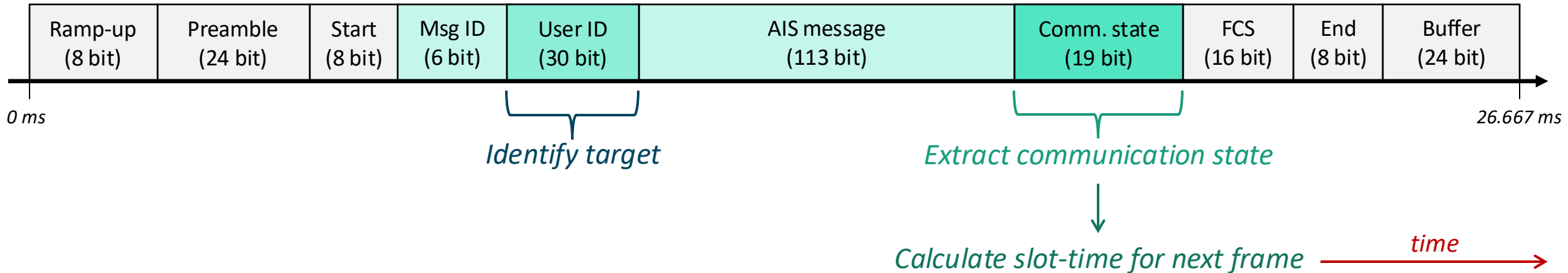
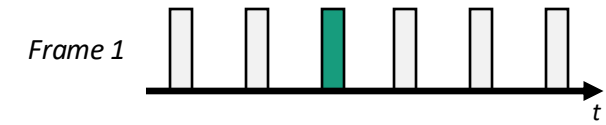
- Message transmission times are deterministic!
- Just monitor the AIS traffic and jam the messages at the right time? *Almost!*



Selective jamming

Attack procedure

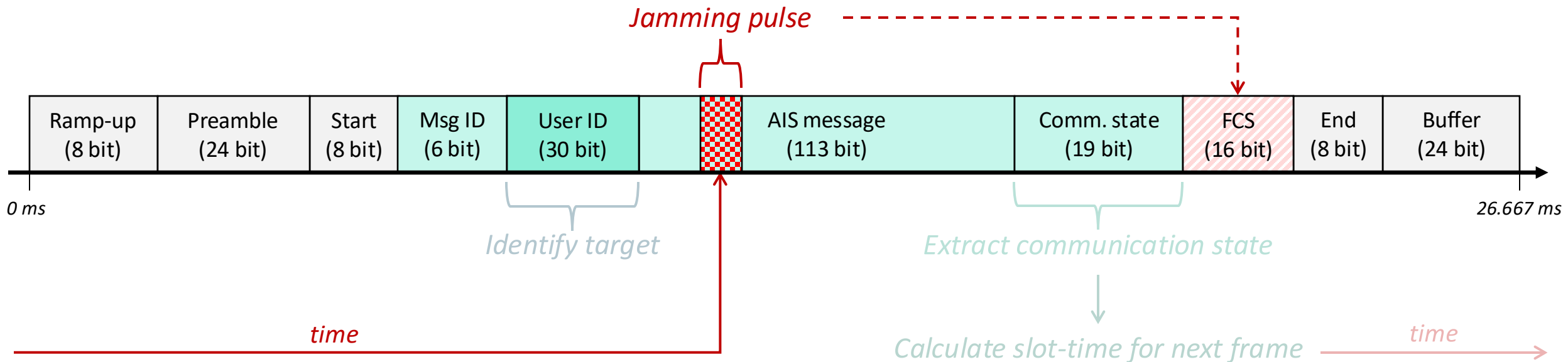
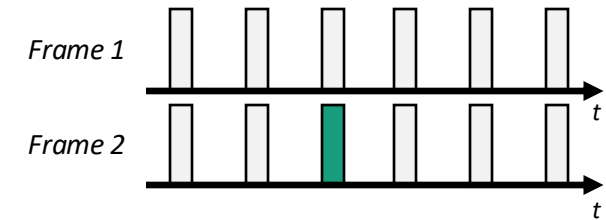
Frame 1



Selective jamming

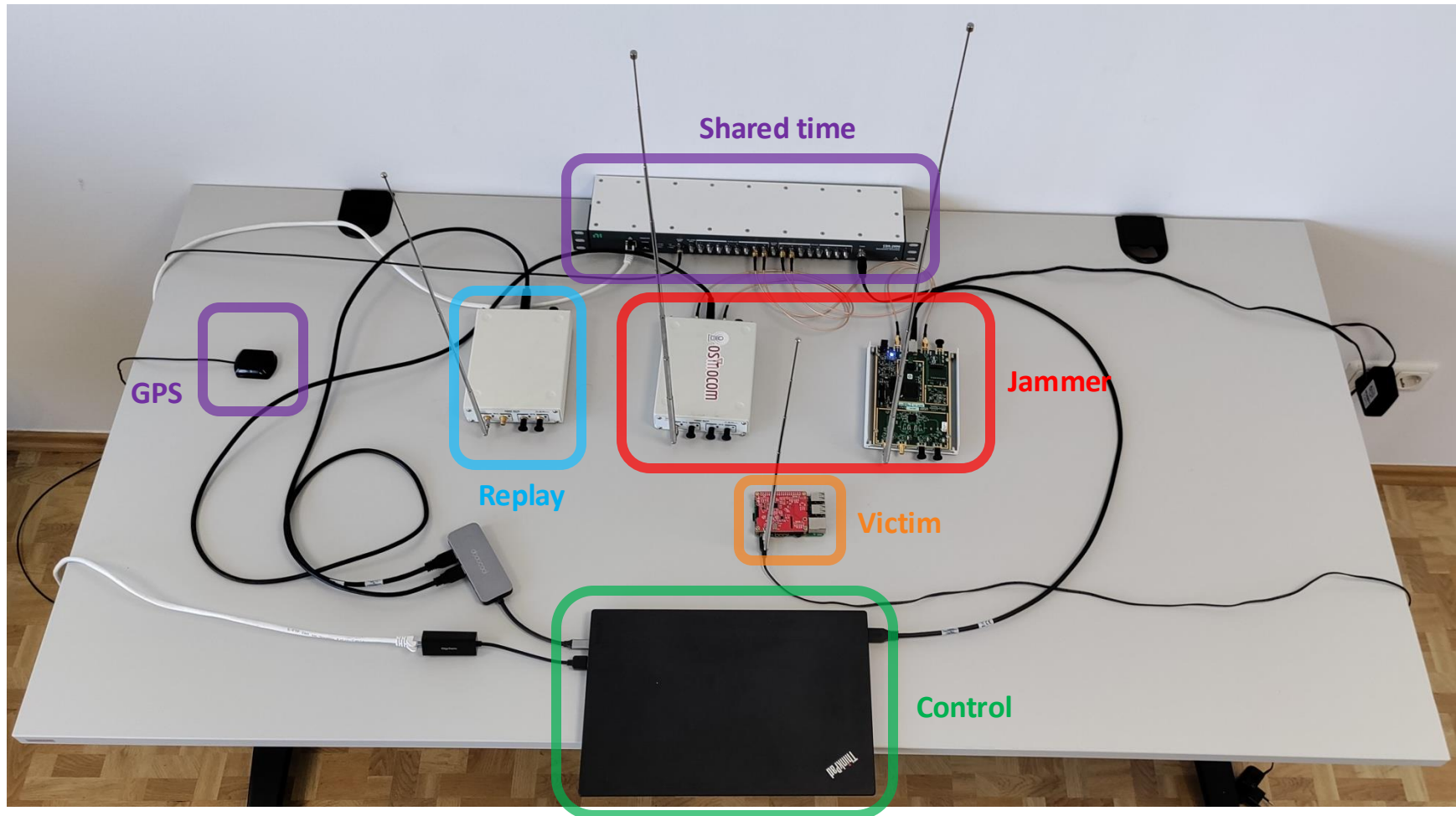
Attack procedure

Frame 2



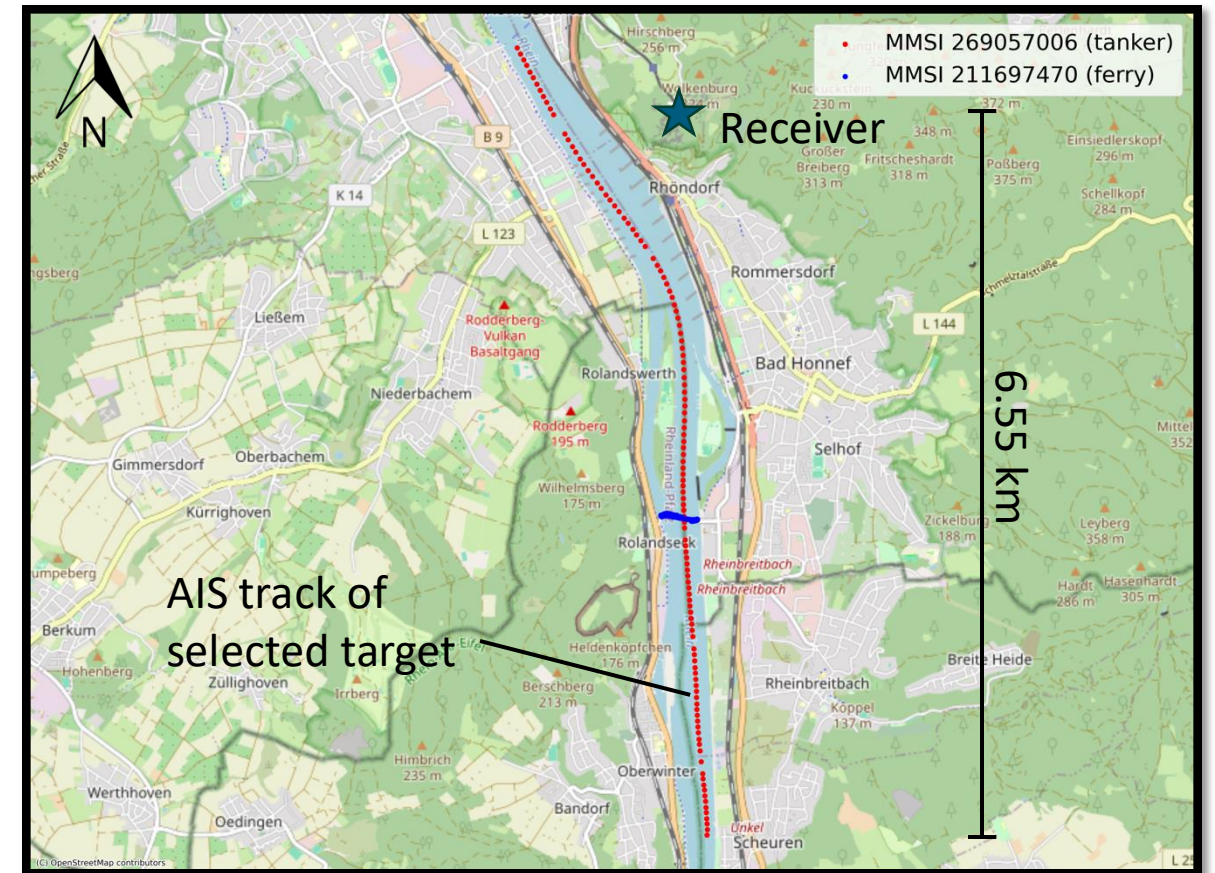
Selective jamming

Laboratory experiment – setup



Selective jamming

Laboratory experiment – record real AIS data

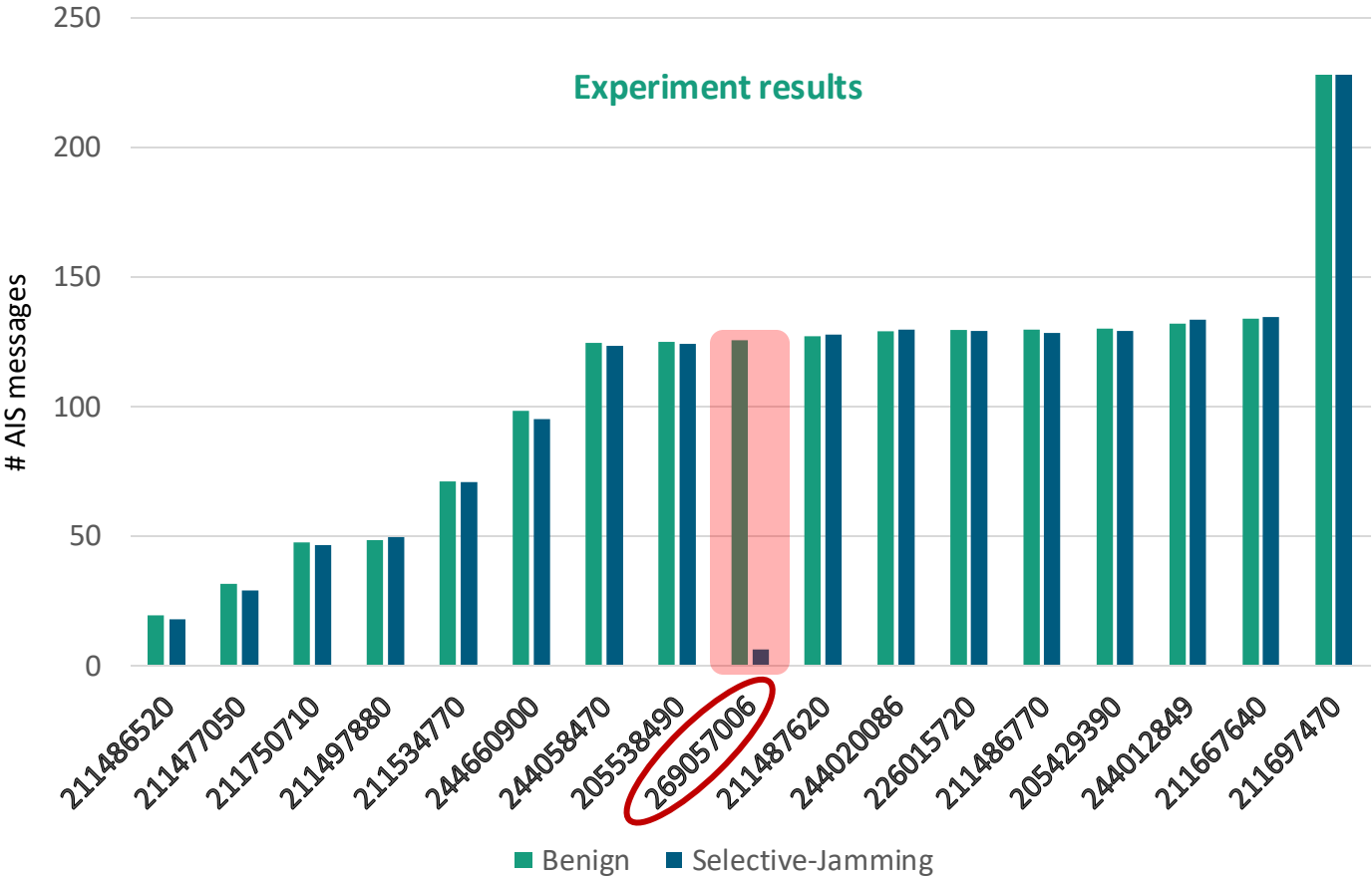


Selective jamming

Laboratory experiment – results

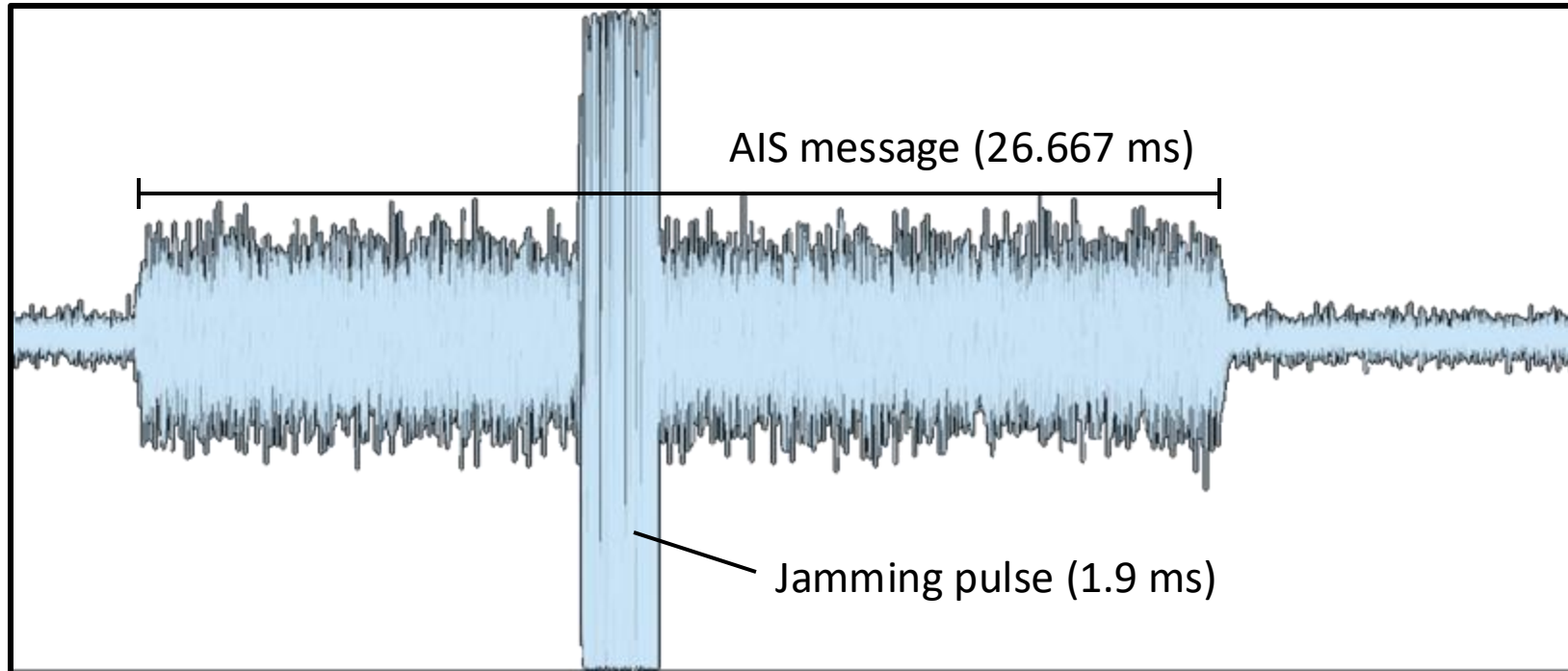
AIS recording stats

Duration	21.5 min
Size	10.32 GB
Individual vessels	30
All AIS messages	2178
Messages / Type	1 (1806), 3 (243), 5 (56), 8 (59)



Selective jamming

Single message jammed



Conclusion / Future Work

1. *Identification of a new jamming attack which can selectively jam messages from individual ships.*
2. *Implement the attack with the help of GNU radio and SDRs.*
3. *Demonstrate in a laboratory experiment that this attack can be carried out successfully.*

Future work:

- Perform the attack against real hardware
- Overshadowing / TDMA true spoofing
- Support multiple targets / edge cases



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Thank you!



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